

THE UNIVERSITY OF LAHORE

P R E S E N T S

DOCUMENTATION

FOR



FROM JANUARY 1ST TO 4TH, 2026



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Greetings,

The University of Lahore is delighted to announce the return of **Innovation Olympiad 6.0**, promising an edition more remarkable than ever before. Participants are encouraged to be thoroughly prepared for this intellectually stimulating event, designed to evaluate their knowledge and skills.

The provided materials contain comprehensive details about all the general competitions, along with their respective rules, regulations, and guidelines.

To prevent any ambiguity or misunderstanding, it is strongly advised to read this document with complete attention and care.

For any queries or further information, please feel free to contact:

Director Registration

Ms. Iqra Ali

Cell: 0304-2896200

Email: registration.innovationolympiad@osa.uol.edu.pk


Director Campus Ambassador

Mr. M Asif Ibrahim

Cell: 0314-6002571

Email: ambassador.innovationolympiad@osa.uol.edu.pk

Our Socials:

 innovationolympiaduol
 UOL Innovation Olympiad

Get ready and save the dates, because **UOL Innovation Olympiad 6.0** is set to take place from **1st to 4th January 2026**, featuring four exciting days filled with competitions, challenges, and lively social nights

Regards!

Innovation Olympiad Team

General Event Rules

- Any institution registering for 13 categories will be eligible for the delegation trophy.
- There should be one head delegate in each team.
- The head delegate is responsible for providing all details or information of the participants.
- Participants not registered with their institute's delegation will be considered as individual participants and their points will not be counted in team trophy of the said Institute.
- The status of team registration will be confirmed after receiving registration fee.
- You are required to dress appropriately during the event.
- Innovation Olympiad's management has all the rights reserved to disqualify and penalize any team and individual in case of violation of UOL as well as event rules and regulations.
- The decision of the judges for every competition is final and cannot be challenged.
- The schedule or the event's proceedings can change; in that case the participants will be informed properly before the event.
- Participants are requested to report at least half-an-hour before a competition to avoid unnecessary delays.
- Participants must carry their Institute ID Cards and CNIC with them throughout the event.
- The failure to comply with event/competition rules may result in disqualification or penalization.
- Any misconduct with fellow participants or Innovation Olympiad's management can result in disqualification.
- The management is not responsible for any injuries caused by the irresponsible behavior any participant.
- The participants are responsible for all their personal belongings. Innovation Olympiad's Management is not responsible for any kind of loss. Your cooperation in this regard will be highly appreciated.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

1. Business Competitions

Elevator Pitch

The Elevator Pitch Competition aims to evaluate participants' ability to clearly and persuasively communicate a business idea, problem solution, or personal pitch within a limited time.

Rules & Regulations:

- Each participant will get 60 seconds to present their idea.
- Exceeding time will lead to point deduction.
- Time starts once the participant begins speaking.
- The pitch must be delivered verbally and live (no prerecorded content).
- Participants must:
 - Clearly identify the problem, solution, and value proposition
 - Maintain clarity, confidence, engagement, and professional language
- Offensive, discriminatory, or illegal content is strictly prohibited
- No false claims, copied content, or misleading information.
- Teams can consist of 1–3 members.
- Each pitch will be scored on a scale from 1 to 5: Score
 - 5-A Excellent — fully persuasive, well-structured, outstanding communication
 - 4-B Very Good — minor improvements needed but strong overall
 - 3-C Satisfactory — idea is clear but lacks strong persuasion or structure
 - 2-D Weak — incomplete pitch, missing key components
 - 1-F Very Poor — no clarity or preparation shown
- Exceed time beyond the allowed grace period.
- Violate ethical rules or misconduct.
- Fail to comply with competition instructions.
- Organizers may record and photograph pitches for promotional use.
- By participating, contestants grant permission to use media content.
- Participants must arrive 30 minutes prior to the event.
- Respect judges, audience, and fellow participants.
- Maintain professionalism throughout the event.
- No negative remarks against any individual or institution.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Mudassir Aslam: 0308-4155526

2. Computer Science Competitions

Speed Programming

This competition is designed for confident programmers with strong problem-solving skills who can perform effectively under pressure and within limited time constraints.

Rules & Regulations:

- The duration of the competition will be of 4 hours.
- No extra time will be allotted to any participant/team under any circumstances.
- Participants are not permitted to use any electronic device (other than provided workstation), internet, or any other reference material.
- There is no language barrier for this competition.
- Participants cannot leave the campus premises during the competition.
- Understanding the problem and solving are both part of the competition.
- Participants can use only one machine.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

Team Eligibility:

- Maximum three participants are allowed.
- Participants must be undergraduates.

For more details, Contact:

- Abdullah Mumtaz: 0306- 8409721

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INNOVATION
Olympiad 6.0

Graphics Designing

Create a flawless design by fusing your love of art and your design expertise. It will touch everyone who sees it. Your design, whether it's vintage, minimalist, or even art-deco, can highlight your skills as an artist and your creative abilities. This competition gives you the platform to combine your thoughts and ideas into one powerful visual representation. This is your moment to showcase your talent.

Rules & Regulations:

- The duration of the event will be of 4 hours.
- The size of the paper and resolution will be defined at the time of competition and participants are required to follow them.
- Internet usage will only be allowed in the first one hour of the competition.
- Each team must bring their own laptops.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

Team Eligibility:

- Maximum two participants are allowed.
- Participants must be undergraduates.

For more details, Contact:

- Sanaj Rehan: 0306-6485887

3.Engineering Competitions

RC Car

An RC car racing event takes place in which participants navigate their cars on a marked track. Each car is evaluated based on its speed, handling, and lap timing. The competitor demonstrating the best combination of speed and control emerges as the winner.

Rules & Regulations:

- Maximum 4 members per team.
- Each team must register with a team name and team leader.
- Dimensions should be in these criteria:
 - Length \leq 35 cm
 - Width \leq 20 cm
- Weight should be in these following criteria:
 - Maximum weight: 1.5 kg
 - Minimum weight: 300 g
- Motors allowed are as following:
 - Only DC geared motors allowed (3V–12V).
 - Height \leq 20 cm
 - Maximum 2 drive motors + 1 optional steering motor
 - No brushless motors allowed.

- Batteries should be in these given criteria
 - Allowed: AA, AAA, 9V, Li-ion cells up to 12V total.
 - No Li-Po batteries.
- Materials that are allowed: Thermocol, plastic sheets, cardboard, sticks, hot glue, motors, switches, wheels.
- Not allowed: Metal chassis, pre-built RC bodies, 3D printed wheels/gears, chemical propellants.
- Build Rules:
 - Car must move only using wheels.
 - No external pushing/sliding.
 - Must start with a single switch.
 - Wiring must be insulated.
 - No sharp edges or unsafe components.
- Control Rules:
 - Wired remote OR wireless remote OR autonomous control allowed.
 - Once placed at starting line and turned ON, car cannot be touched.
- Track Interaction Rules:
 - Track revealed on competition day.
 - Car must remain on track using own mechanism.
 - At least 3 tyres must remain on track to avoid losing a chance.
 - Total attempts: 3 (1 main + 2 retries).
- Disqualification Rules:
 - Exceeding voltage limit.
 - Damaging track results in disqualification.
 - Unsafe or banned materials.
 - Touching car during run.
 - Damaging track.
- General Rules:
 - Illegal propulsion.
 - Judges' decision is final.
 - Teams must report 30 min before event.
 - All cars must pass pre-race inspection.
 - Teams must bring their own tools and batteries.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Waleed Sajjad: 0321-6358766

Bridge Building

A wooden truss bridge building competition is conducted using popsicles and binding material (Elfee). The ratio of the bridge's load carrying capacity to its own weight, aesthetics, and technical soundness are all evaluated. Most efficient bridge wins the competition.

Rules & Regulations:

- Maximum 4 & minimum of 3 participants.
- 200 Popsicle sticks and 50-gram bottle of glue will be provided to each team.
- No extra material will be provided or allowed to be used during competition.
- Maximum time allowed for bridge building will be 2.5 hours.
- Only “Truss Bridge” is allowed.
- Any other assembly technique will disqualify your team.
- Bridge Span length should be strictly “18 inches”.
- Loading will be applied on the deck of the bridge at centre across the span length.
- Evaluation of Bridge will be based on Efficiency (Loading Capacity and Self Weight) and dimensioning.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Nouman Ali: 0318-0079340

Line Follower Robots

A line follower robot competition challenges participants to design robots capable of efficiently following a track with varying complexity and obstacles. The goal is to complete the course in the shortest time while maintaining precise navigation along the line.

Rule & Regulations:

- Maximum 4 members are allowed in each group.
- The line follower can be based on any micro-controller.
- The battery voltage should not exceed 14v.
- Your line follower sensors can be of any type, but you cannot have more than 4 sensors.
- The line follower can be of three tyres or four tyres.
- The line is of black color having a width of 1-2inches.
- Each team get two rounds, in both rounds you will get two tries. The judges will count your best try.
- You can get 5 minutes before the second round to change the code if needed.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Rubab Qaiser: 0320-9801252

Water Bottle Rocket

A water bottle rocket competition involves launching a rocket made from a plastic water bottle that is filled with water and pressurized with air. The goal is to propel the rocket as high as possible, with participants often experimenting with different designs and amounts of water to maximize flight distance and height.

Rules & Regulations:

- A maximum of 2 members is allowed in each team.
- Registration is mandatory for participation.
- Each team will get 2 launch attempts; the best attempt will be considered for scoring.
- Only water and compressed air are allowed as propellants.
- Teams will get 120 minutes to build their rocket.
- The rocket can be made using 1–2 plastic bottles.
- Fins and nose cone can be made using cardboard, tape, or chart paper.
- Pumps and launch pads will be provided by the organizers.
- All participants must attend the mandatory safety briefing before the launch.
- Only team members and organizers are allowed near the launch area during pressurization and launch.
- The rocket must land within the designated landing area; landing outside will result in a -5-point penalty.
- Scoring will be based on:
 - Distance:** Longest valid horizontal distance to first ground contact.
 - Flight Duration:** Longest time in air (launch to first ground contact).
 - Design:** Aerodynamics, stability, thrust, and uniqueness (10 points).
- Exceeding the build time will result in a -5 point penalty.
- The winner will be decided based on the best combined score of design points and longest distance.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Muhammad Abdullah: 0323-3623380

Sumo War

A sumo robot competition involves robots that are designed to push or knock an opponent's robot out of a defined arena, similar to the traditional Japanese sport of sumo wrestling. The robots are equipped with sensors and motors to detect and move against their opponent, with the aim of remaining within the ring and eliminating the opposing robot.

Rules & Regulations:

- Maximum 2 members per team.
- Your robot must be remote-controlled.
- You can use any RPM motor.
- You can use any base.
- The dimensions of your robot chassis should not exceed 16×16 inches.
- You can use any motor shield.
- Your robot must not damage the opponent's robot or the arena (only pushing is Allowed).
- Use of a microcontroller is mandatory without it, you will be disqualified.
- The maximum weight of your robot should be 8 kg (an additional 500 g external component is allowed but will result in negative marking).
- You can use any battery (not more than 16V).
- The design of your robot must be neat and well-presented wires and batteries should not be visible.
- The robot must be fully moveable with suitable RPM motors.
- A robot that results in all matches being drawn will be disqualified.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Saif Ur Rehman: 0335-4179554

Paper Plane

A paper plane competition involves participants designing and flying paper planes to achieve the best performance in terms of distance, accuracy, or airtime. The planes are crafted from paper and folded strategically to maximize aerodynamics and stability. The goal is to create a design that can glide smoothly through the air and outperform others in the given challenge criteria.

Rules & Regulations:

- Planes must be made from a single sheet of paper (usually standard A4 or letter size, 80- 100 GSM) without additional materials (e.g., tape, glue, staples). No cutting, tearing, or adding attachments. Only folds are allowed. Once folded, the plane must fit within a specific size limit, if specified.
- **Throwing Style:** The plane must be thrown by hand, with no mechanical aids or devices allowed.
- **Starting Position:** Throwers must stay behind a designated line or marker during the throw. Stepping over the line may result in disqualification.

- **Attempt Limit:** Participants are usually given a specific number of attempts (3 throws) to achieve their best result.
- **Environmental Conditions:** Competitions often specify whether they occur indoors or outdoors, and adjustments may be made for wind conditions outdoors.
- The distance from the throwing line to the final resting point of the plane is measured.
- The time from when the plane leaves the thrower's hand to when it hits the ground is recorded.
- Maximum height attained by the plane will also be recorded.
- Failure to adhere the rules may result in disqualification. Play fair, work as a team, and let the best team win!
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Muhammad Asim: 0300-4384115

House Modeling

This event challenges aspiring architects, civil engineers, and interior designers to showcase their creativity, structural knowledge, and design skills.

The objective is to design and construct a small-scale architectural model of a 5 Marla, 2-story residential house (Ground Floor and First Floor). We encourage innovation that balances practicality, structural integrity, and aesthetic appeal.

Rules & Regulations:

- Competition Format
- Individual or Team: Participants may compete individually or in teams of up to two (2) members.
- Duration: The entire design and construction period has a strict time limit of four (4) hours.
- Permitted Items: Participants are only allowed to bring: The layout or plan of their 5 Marla house, Calculators (non-programmable), Architectural Scales.
- Material provided: 3 model making sheets, 4 UHU or (super Glue 250g), 1 chart sheet, 1 thermopile sheet, 2 packs of toothpicks, cutter, 2 poster color /team (5 black, 5 brown, 5 tracota, 5 grey), paint brush.
- Late Submissions: Late submissions will be penalized or disqualified. Extensions will not be granted
- Each participant/team will present their model to the panel of judges.
- The presentation should explain the following key areas: Design Concept, Structural Details, Material Usage Justification and Aesthetic Considerations.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Muhammad Ubaid Ullah: 0304-3309541

4. Law Competitions

National Law Moot Court Competition

The number of participants would be minimum 3 and maximum 4. The participants will receive a hypothetical proposition. All teams must deliver their memorial within the allotted period (it will be marked). Then, on the dates of the events listed in the moot problem, each side will deliver its reasons in accordance with it. Medium of language will be English throughout the event.

The rules and regulations will be given with the proposition.

For more details, Contact:

- Eeman Ghouri: 0305-4551584
- Rubab Anjum: 0325-8628438

5. Arts Competitions

Sketching

To capture the essence and spirit of the given composition through skilled observation and artistic expression. Participants will be evaluated based on creativity, technique, and attention to detail. The artist who best translates imagination into a visually appealing sketch will be declared the winner.

Rules & Regulations:

- Basic sketching materials will be provided; participants may bring their own preferred tools.
- All sketches must be created during the competition; use of photographs or external references is strictly prohibited.
- Only pencils or charcoals are allowed for sketching.
- Each participant will have 3 hours and 30 minutes to complete their sketch.
- Participants must sketch from life — a composition of objects will be arranged on-site.
- Judging will be based on:
 - Observation and accuracy
 - Technique and skill
 - Creativity and interpretation
 - Composition and overall impact
- Winners will receive certificates, recognition, and exciting prizes.
- Participation is open to all interested individuals; no prior experience is required.
- Participants must follow all instructions given by the organizers.
- Any form of cheating, tracing, or misconduct will lead to immediate disqualification.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Rafia Sarfraz: 0316-4938948

Painting

A painting competition is held to showcase creativity and artistic skills. Participants use their choice of mediums to create expressive artworks, judged on originality, technique, and presentation.

Rules & Regulation:

- An A3 canvas will be provided; participants may bring their own preferred materials.
- A reference picture related to the theme must be saved on participants' phones; on-spot googling is not allowed.
- Each participant will have 3 hours and 30 minutes to complete their artwork.
- This is an individual competition. No external help or internet assistance is allowed.
- Judging will be based on:
 - Relevance to the theme
 - Creativity and originality
 - Color harmony and composition
 - Technique and skill
- Winners will receive recognition and exciting prizes.
- Participants must work independently and adhere to the given time limit.
- Any misconduct or violation of rules will lead to disqualification.
- Participants are encouraged to interpret the theme in their own unique way, showcasing innovative and creative expressions of affordable and clean energy.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

Theme:

- Affordable and Clean Energy (SDG No. 7)

For more details, Contact:

- Yusra: 0333-0871272

Calligraphy

- The calligraphy competition highlights the art of beautiful writing. Participants create intricate designs, judged on elegance, precision, and creativity in typography. Each stroke reflects the artist's patience and mastery over form. The participant who best combines beauty, balance, and technique will be crowned the winner.

Rules & Regulation:

- Basic materials provided; participants may bring their own tools.
- A text/script will be given on the spot to write from.
- Time limit: 3 hours and 30 minutes.
- Only on-spot work allowed; no pre-prepared pieces.
- Any clear and artistic calligraphy style is allowed.
- Judging based on creativity, technique, legibility, and aesthetics.
- Winners will receive recognition and prizes.
- Open to all individuals.

- Follow all organizer instructions. Tracing, plagiarism, or copied work will lead to disqualification.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Ayesha Siddique: 0325-7650060

6.Drama Competitions

Theatre

The theatre module showcases the power of performance and expression. Participants bring stories to life through acting, dialogue, and emotion. They are judged on creativity, stage presence, and their ability to connect with the audience.

Rules & Regulation:

- For the drama category, open theme will be followed.
- Considering that, the judges reserve the right to remove or disqualify the team on the spot.
- Maximum 20 participants can register.
- Each play should be minimum of 15 minutes and maximum of 30 minutes.
- The plays performed can be in English, Urdu or Punjabi.
- The script of the play should be submitted prior than the due date.
- Teams are responsible for their own props to be used in plays. No flame of any type can be used, including candles. Real weapons of any kind, such as a sword or knife, etc. Cannot be used.
- Teams are responsible for their own makeup and costumes
- Teams are responsible for their own set pieces. No part of any set maybe attached to any part of the stage, curtains, draperies, or other existing equipment of the host site.
- Team UOLDC will provide basic stage lights and sound equipment.
- Teams are required to show up on the mentioned time. Otherwise, they will be disqualified.
- The decisions of the judges are final and shall not be disputed.
- In the rules of theatre, the art of motion is not allowed and on day 1 and 2 the theatres will be held and on the second day improve topic for theatre will be given.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Muhammad Kamran Sharif: 0303-0329217

Stand Up Comedy

The stand-up comedy module celebrates humor and wit. Participants will entertain the audience through original jokes and clever storytelling. The performer who delivers the most engaging and well-timed act will earn the loudest applause.

Rules & Regulation:

- This category will follow open theme.
- No restriction for maximum registrations.
- Each participant can either opt for English, Urdu, or Punjabi.
- The performance should not contain anything deemed inappropriate/vulgar.
- Each performance should be a minimum of 5 minutes and a maximum of 8 minutes.
- Participants are required to show up on the mentioned time. Otherwise, they will be disqualified.
- The decisions of the judges are final and shall not be disputed.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

Note:

The event host can change any rules according to the situation.

For more details, Contact:

- Ammar Nawaz: 0314-1467935

Monologue

The monologue module highlights the art of solo performance. Participants express deep emotions and powerful stories through a single character's voice. They are judged on expression, clarity, and the ability to move the audience.

Rules & Regulation:

- The maximum time limit for monologue is 5-7 mins. Violation will result negative marking.
- Participants can either make a recreation of a monologue from a movie/TV series or can do an original monologue.
- Any kind of vulgarity will result in disqualification
- All participants are required to share scripts 3 days prior from the event date.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- M. Suleman Shafqat: 0313-6622586

Script Writing

The script writing module focuses on creativity, structure, and dialogue. Participants craft compelling stories that reflect originality and emotional depth. The best script will stand out for its imagination, coherence, and strong narrative voice.

Rules & Regulation:

- Each participant can either opt for English or Urdu
- No restriction for maximum registrations.
- There are three different themes for script writing, the participants can choose one accordingly.
کیا آپ جانتے ہی .
- Teleporting
دامن کے پھول
- Script should be an original work of the participants. In case of any Plagiarism, the participants will be disqualified.
- Teams are required to show up on the mentioned time. Otherwise, they will be disqualified.
- The decisions of the judges are final and shall not be disputed.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

Note:

The event host can change any rules according to the situation.

For more details, Contact:

- Zarr-e-Noor: 0329-0381306

Makeup

The makeup module brings artistry to life through color and technique. Participants demonstrate their creativity by crafting looks that align with a chosen theme. The winner will be the one who blends innovation, precision, and aesthetic appeal flawlessly.

Rules & Regulation:

- Each department can bring as many participants as they want.
- Makeup can be done on yourself or on a model. (Both should be registered)
- There are two rounds for makeup,
Round 1 – Secret Window
Round 2 – Black Water
- The time for first round would be 2 hours
- The time for round 1 would be 2 hours.
- Teams are required to show up on the mentioned time. Otherwise, they will be disqualified.
- The decisions of the judges are final and shall not be disputed.
- Participants are required to bring their own makeup.

- The event host can change any rules according to the situation.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Roman: 0305-4709983

7. Photography Competitions

Short Film

Screening short films at our event promises to be an exciting and engaging experience. At the end of all screenings, there will also be a Q&A session with the judge, where participants and viewers can discuss the films, receive constructive feedback, and gain valuable professional insights.

Rules & Regulation:

- Submit films in .mp4 format (HD 1080p preferred).
- Duration: 5–20 minutes, including credits.
- Only short narrative films allowed; no documentaries or music videos.
- Content with hate speech or blasphemy is prohibited.
- Film and script must be submitted 4 days before the event.
- Subtitles are encouraged.
- Judging based on storytelling, cinematography, editing & sound, and performance.
- All content must be original or royalty-free with credits.
- Copied or AI-generated films will lead to disqualification.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Syed Qaiser Ahmed Bashir: 0336-6429169

Stills

All competitions are linked with each other (outcome of first competition will be input for second completion and so on)

- **Architecture Photography**

Participants have to take Pictures according to this theme within the premises of the University and they have to submit these pictures on the same day. General Guidelines are mentioned below, and further details will provide on event day.

- **Fashion Photography**

Participants have to take Pictures according to this theme within the premises of the University and they have to submit these pictures on the same day. General Guidelines are mentioned below, and further details will provide on event day.

- **Story Telling**

Participants have to take Pictures according to this theme within the premises of the University and they have to submit these pictures on the same day.

- **Product Photography**

Participants have to take Pictures according to this theme within the premises of the University and they have to submit the pictures on the same day. General Guidelines are mentioned below, and further details will provide on event day.

- **Editorial Photography**

Participants have to take Pictures according to this theme within the premises of the University and they have to submit the pictures on the same day. General Guidelines are mentioned below, and further details will provide on event day.

- **Event Photography**

Participants have to take Pictures according to this theme within the premises of the University and they have to submit the pictures on the same day. General Guidelines are mentioned below, and further details will provide on event day.

Rules & Regulation:

- Participants are allowed to submit only 1 picture.
- Participant who fails to participate in any of the competition shall not be eligible for the next Round.
- It's mandatory to participate in all competitions.
- Photos taken from the internet will lead to disqualification.
- Advanced editing used to create illusions, deceptions, or manipulations, adding, and removing of significant elements within the frame is prohibited.
- After due date/time no entry will be accepted for any of the competition.
- Basic Guideline for each competition will be provided before Each Competition.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Muhammad Suleman: 0323-4551684

8. Debating Competition

Essay Writing Competition

Through critical thinking, creativity, and useful participation, the essay writing competition hopes to educate our youth about the opportunities and difficulties the country faces and help them understand their contribution to the country's progress. Youth can showcase their exceptional writing abilities at this wonderful occasion.

Rules & Regulation:

- **Venue:** Essays must be written on campus at the University of Lahore under supervision.
- **Word Limit:** 1500–2000 words.
- **Language:** Essays must be written in Urdu.
- **Format:** Include an introduction, body, and conclusion.
- **Originality:** Work must be original and properly cited; plagiarism is strictly prohibited.
- Avoid informal language and contractions; violations may result in penalties.
- An Introduction or Thesis Statement, which introduces the subject and contains an explanation of your position. The objective is to demonstrate your understanding of the demand of the topic given.
- A Body, which develops your argument using research and analysis, i.e., comparing and contrasting results and inferential analysis.
- A Conclusion, which summarizes the research and arguments presented in the essay, sets forth your conclusions. The use of informal language and contractions should be avoided; if not, will be penalized.
- Judging will be based on:
 - Strength of arguments
 - Clarity of thought
 - Knowledge of the topic
 - Writing style
 - Grammar and punctuation
 - Relevance to the topic
- Essays must be submitted in the specified format within the given deadline.
- Rules and regulations are subject to change and any updates will be communicated in the official group

For more details, Contact

- **Module Head** Aleena Fatima: 0323-1695175
- **Module Sub-Head** Saood ul Haq: 0320-8154915

Bait Baazi

Bait Baazi is a traditional Urdu poetry competition that celebrates linguistic creativity, memory, and poetic expression. Participants must recite verses where each new verse begins with the last letter of the previous one. This engaging contest highlights participants' knowledge of poetry, quick thinking, and command of the Urdu language.

Rules and Regulations

- ایک ٹیم دو ممبران پر مشتمل ہو گی
- قطع پڑھنے کی اجازت ہو گی
- ہر ٹیم کو شعر سوچنے کے لیے ۵ سیکنڈ کا وقت دیا جائے گا
- ردیف کے مسلسل حملے سے گریز کیا جائے
- ایک ہی غزل کے دو سے زائد اشعار پڑھنا ممنوع ہے
- کوئی بھی شعر دوبارہ پڑھنے کی اجازت نہیں ہو گی
- متنازع اور فرقہ وارانہ اشعار پڑھنے کی اجازت نہیں ہے
- منصفین کا فیصلہ حتمی ہو
- روایتی اشعار پر نئے انتخاب کو ترجیح دی جائے گی

For more details, Contact:

- Abu Talha Chishti: 0335-6816153

MUN

Model United Nations (MUN) is an academic simulation of global and national legislative bodies where participants represent countries, political entities, or individuals. Delegates engage in discussions, debates, and negotiations to resolve issues of national and international significance.

At UOL Olympiad 6.0, we aim to provide an immersive platform for participants to refine their public speaking, critical thinking, diplomacy, and leadership skills. This year, the MUN module will feature three committees:

1. Pakistan National Assembly (PNA)
2. United Nations Women (UNW)
3. United Nations Human Rights Council (UNHRC)

Each committee focuses on addressing specific issues through structured debate and collaboration.

Committee Details and Specific Rules

- Rules and regulations are subject to change and any updates will be communicated in the official group

Pakistan National Assembly (PNA)

Overview:

The PNA simulates the workings of Pakistan's legislative body, focusing on pressing national concerns and parliamentary procedures. Delegates represent political parties and parliamentarians, aiming to propose and debate policies, laws, and resolutions.

Rules & Regulations:

- **Language:** Both Urdu and English are allowed.
- **Debate Structure:**
 - General Speakers' List (GSL)
 - Moderated Caucus
 - Unmoderated Caucus
- **Points and Motions:**
 - Point of Privilege: To address personal discomfort.
 - Point of Order: To correct procedural violations.
 - Point of Inquiry: To question the speaker (subject to chair's approval).
 - Motions: Delegates may propose suspensions, extensions, or adjournments.

United Nations Women (UNW)

Overview:

UNW focuses on promoting gender equality and empowering women globally. Delegates represent countries to debate gender-based issues, propose policies, and find collaborative solutions to women's rights challenges.

Rules & Regulations:

- **Language:** English is mandatory.
- **Debate Structure:**
 - General Speakers' List (GSL)
 - Moderated Caucus
 - Unmoderated Caucus
- **Position Papers:** Delegates must submit detailed position papers reflecting their country's stance prior to the event.

United Nations Human Rights Council (UNHRC)

Overview:

The UNHRC discusses global human rights violations and solutions to protect the fundamental rights of individuals. Delegates collaborate to draft resolutions to address critical challenges.

Rules & Regulations:

- **Language:** English is mandatory.

- **Debate Structure:**
 - General Speakers' List (GSL)
 - Moderated Caucus
 - Unmoderated Caucus
- **Guidelines for Delegates:**

Delegates are encouraged to incorporate facts, laws, treaties, and country-specific stances in their arguments.

Participation Rules:

- **Eligibility:** Open to students from all universities, colleges, and schools. Participants can register as individuals or as part of a delegation.
- **Team Size:** Delegations must consist of 3–8 members.

Code of Conduct:

- Delegates must uphold mutual respect and follow committee decorum at all times.
- Personal attacks, offensive behavior, or derogatory remarks will lead to immediate disqualification.
- All delegates must address each other in the third person and maintain a formal tone.

Dress Code:

- Western formal or national attire is mandatory for all sessions.

Debate Rules:

- **Attendance:** Delegates must be present for roll call at the start of each session. Late arrivals may miss the opportunity to speak.
- **Use of Technology:** Phones and laptops may only be used during unmoderated caucuses for research purposes.
- **Research Material:** Delegates may bring pre-prepared notes but are encouraged to speak extemporaneously.

Criteria for Delegations:

Delegation Size:

- Each institution may register a delegation of 3 members, including delegates for all three committees.
- Institutions can bring multiple delegations, but each delegation must register separately.

Committee Representation:

- Each delegation must have one delegate in each of the three committees (PNA, UNW, and UNHRC).
- A single delegate cannot represent more than one committee.

Maximum Delegates Per Committee (from a single institution):

- Pakistan National Assembly (PNA): Up to 6 delegates.
- United Nations Women (UNW): Up to 6 delegates.
- United Nations Human Rights Council (UNHRC): Up to 6 delegates.
- This ensures balanced representation across committees.

Best Delegation Criteria:

- To qualify for the Best Delegation Award, institutions must ensure active participation in all committees with thorough research and preparation.
- Points are awarded based on the collective performance of delegates across committees.

Evaluation Criteria

Participants will be assessed on the following parameters:

- **Speeches (40%):** Content, clarity, and impact.
- **Engagement (30%):** Participation in debates and caucuses.
- **Position Papers (20%):** Research quality and alignment with committee agendas.
- **Adherence to Rules (10%):** Following procedures and maintaining decorum.

Disciplinary Actions

- Minor violations will result in a verbal warning.

Further details or queries, please contact the **UOL Olympiad 6.0 MUN Organizing Committee**.

For more details, Contact:

- Hadeed Jalani: 0318-7118450

9. Gaming

A gaming competition brings together enthusiasts to compete in popular video games. Players are judged on strategy, skill, and teamwork to determine the ultimate champion.

Rules & Regulations:

Match Start:

An official match will only be started and played when a tournament official has given the signal to start it. Any match started without approval of a tournament official will be considered as a non-official match. When a match involves the players to be ready, players have one (1) minute after the signal to be ready and start the match.

Communication:

During an official match, players may not communicate with people not involved in the match even when there are pauses in the game. People involved in the match are the players and the tournament officials.

Match stopped:

- Players are not expected to leave an official game in progress unless it is authorized by the match format, or it has been expressly authorized by the tournament officials.
- Between two half-time of a game player are not expected to leave their place unless it has been expressly authorized by the tournament officials. Between two games during a best-of-three match or an overtime player are authorized to leave their computer before the next game start.
- But they can't leave the tournament area. Players are only authorized to leave the tournament area with the permission of a tournament official.
- Match Interrupted: If a game is involuntary interrupted (player crash, server crash, network cut, etc.) the tournament officials may or may not decide to replay the game. If the match must be replay it will be according to the following rules:
- If no player won a round before the interruption the entire match is replayed.
- If one round was won before the interruption, the game interrupted is replayed with the remaining round to play. The round scored of the interrupted game will be added to the final score of the new game.

SPAMMING IS STRICTLY PROHIBITED.

TEKKEN 8

One of the most played video games among youth from decades. As always UOL bringing it again to entertain contestants. As always, UOL is bringing it back to entertain contestants once again. Participants will compete head-to-head, showcasing their gaming skills and quick reflexes. The player who outperforms all others will claim the ultimate victory.

Rules and Regulations:

- Players may use personal or society-provided controllers (PS5).
- 5-minute late arrival will result in disqualification.
- Management decisions are final.
- Format: Knockout.
- Qualifiers: Best of 3 (3 rounds, 60 seconds each).
- Semis and Finals: Best of 5.
- No Downloadable content (DLCs) allowed.
- Random stage selects choosing a stage restarts the match.
- Winner must keep the same character.
- Loser may change either stage or character (not both).
- No pausing during matches.
- Toss will decide side selection.
- Combo assist is prohibited.
- Absent players will be disqualified.
- Rules and regulations are subject to change and any updates will be communicated in the official group

For more details, Contact:

- Rana Zaryab: 0302-4600844

EA FC 26

An EA FC 26 gaming tournament is held for football enthusiasts. Participants compete head-to-head, showcasing their skills in strategy, teamwork, and goal-scoring to claim victory.

Rules & Regulations:

- Players may use personal or society-provided controllers (PS5).
- 5-minute late arrival will result in disqualification.
- Management decisions are final.
- Format: Knockout.
- Tactics & Formation Time: 2 minutes.
- Half Length: 4 minutes.
- Semi-Finals & Final: 6 minutes (subject to change).
- Formation Style: Any prescribed formation allowed.
- Custom formations are not allowed.
- Custom tactics are allowed.
- Teams: Clubs and International.
- Controls: Any.

- Camera: Default (can be changed on mutual consent).
- Game Speed: Normal (can be changed on mutual consent).
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Rayyan Qazi: 0316-4224860

Chess (Online)

The Chess Tournament tests strategy, patience, and intellect as players face off in intense one-on-one matches. Each move counts as participants battle to outsmart their opponents and claim the title of champion. Precision, focus, and fair play define this classic contest of minds.

Rules & Regulations:

- Platform: Chess.com App (players must use personal mobile devices)
- 5-minute late arrival will result in disqualification.
- Management decisions are final.
- Format: Single elimination, losing once results in elimination.
- Each round will consist of one game per matchup.
- Winners will advance to the next round until the final champion is decided.
- In case of a draw, a rematch will be played immediately with reversed colors until a decisive result occurs.
- Any form of cheating will result in disqualification and a permanent ban from future tournaments.
- Pausing or leaving mid game is not allowed.
- Time control: subjected to be changed.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Syed Daniyal Raza: 0331-9974254

10. Islamic

Naat (Male and Female)

The **Naat Recitation Competition** was started by Innovation Olympiad to honor the most revered person in history, our beloved Prophet (S.A.W). Join us in praising our holy Prophet (S.A.W) by your enchanting and beautiful voices.

Rules & Regulations:

- There will be a separate category for Male and Female.
- Naat should be in Urdu Language.
- Each delegation may send more than one particular (Male or Female) for this category.
- Selected Naat must not be on the tune of some song.
- The lyrics of selected Naat should not contradict.
- Each participant will be given a time limit of 3 to 5 minutes.
- Participants failing to observe the stipulated time shall be penalized.
- Decisions given by the judges would be considered final.
- Paper reading will not be allowed.
- The decision of judges will be based on your voice, the way you recite and the selection of kalaam.
- Rules and regulations are subject to change and any updates will be communicated in the official group

For more details, Contact:

- Haris Ali: 0320-6224385 (For Males)
- Rimsha Sattar: 0332-7501174 (For Females)

Qira'at (Male and Female)

The Prophet (may Allah's peace and blessings be upon him) said: "Whoever does not recite the Qur'an with a melodious voice is not one of us." Sahih/Authentic. [Abu Dawood] Sincerity is owed to the Quran, which includes reciting it, mastering the rules of beautiful recitation, knowing about its interpretation and the circumstances surrounding its revelation, adhering to its laws, teaching it, and urging the faithful to follow it. Thus, by reading and contemplating the Quran, one fulfils a duty and is rewarded. The Quran then serves as a witness for one on the Day of Judgment after meeting this responsibility. The Quran Is a proof for you or against you, according to the Holy Prophet. Innovation Olympiad is holding a competition for Qira'at in recognition of the Holy Quran's dominance.

Rules and Regulations

- There will be a separate category for Male and Female.
- Each delegation may send more than one particular (Male or Female) for this category.
- Qari can recite any verses of Holy Quran of his own choice.

- Each participant will be given 3 to 4 minutes.
- Participants must have sound knowledge of Tajweed and should know Quran recitation with Tarteel.
- Repetition of verses is not allowed.
- Decision given by the honorable jury would be final.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Haris Ali: 0320-6224385 (For Males)
- Hafiza Ayesha: 0316-4258098 (For Females)

11. Sports Competition

Futsal (Male)

Futsal, a game that brutally tests the minds and bodies of even its strongest players, brings forth many lessons about the importance of perseverance, dedication, and hard work.

Rules & Regulations:

- The game is played by 7 players on each side.
- Each team is allowed to bring 3 substitutes with them.
- Match will be played in two halves. Winners will be decided on knock-out system.
- Games will take place between two teams for a total of two 5-minutes halves, with a 4-or 5-minute half time break
- A player receiving a yellow card is sent to the sin bin for 2-minutes and if a player receives the red card, player will be disqualified.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- **Module Head** Nasir Ud Din Shams: 0355-5065413
- **Module Sub Head** Fakhar Naseer: 0332-4996782

Cricket (Tennis Ball only, for Males)

Your favorite player's playing style and other notable traits influence your thinking and turn them into your idols. Are you anticipating the game? Do you adore the player's playing style? If the answer is YES, you must be a devoted cricket fan. You enjoy watching and playing cricket because it is a game that is so intriguing and visually appealing. No matter your age, whether it's a weekend or a weekday, watching/playing cricket will never get old for you.

Rules and Regulations:

- Each team will consist of 9 players and 2 substitutes.
- The tournament will be played on a knockout basis.
- Round 1 match will comprise 4 overs per inning.
- Semi-finals will be 4 overs per inning.
- The Final Match will also consist of 4 overs per inning.
- Bowling format: 2-1-1 over distribution.
- No LBWs will be considered.
- All types of no-balls will result in a free hit.
- Team uniformity is mandatory.
- Teams without proper colored kits will be disqualified.
- Umpire's decisions are final and binding.
- Teams arriving 10 minutes later than the scheduled time will forfeit the match (walkover).
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- **Module Head** Shahzaib Tahir: 0304-6156174
- **Module Sub Head** Ali Anwar Rauf: 0301-9444047

Badminton Singles (Male and Female)

Badminton offers a wide variety of basic strokes, and players require a high level of skill to perform all of them effectively.

Rules & Regulations:

- A point is scored when the birdie hits the floor on the opponent's side, regardless of who is serving.
- A match consists of the best of 1 game of 21 points.
- The side winning a rally adds a point to its score. Every match will be a knock-out match! At 20 all, the side which gains a 2-point lead first, wins that game.
- The side winning a game serves first in the next game. Semi-final and Final will be three set game.
- Plastic shuttle will be used.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- **Module Head** M. Talha Tabish: 0335-6665400
- **Module Sub Head:** Muhammad Ahmad: 0314-0656201

Badminton (Doubles)

Badminton offers a wide variety of basic strokes, and players require a high level of skill to perform all of them effectively.

Rules & Regulations:

- A point is scored when the birdie hits the floor on the opponent's side, regardless of who is serving.
- A match consists of the best of 1 game of 21 points.
- The side winning a rally adds a point to its score. Every match will be a knock-out match! At 20 all, the side which gains a 2-point lead first, wins that game.
- The side winning a game serves first in the next game Semi-final and Final will be three set game.
- Plastic shuttle will be used.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- **Module Head** M. Talha Tabish: 0335-6665400
- **Module Sub Head:** Muhammad Ahmad: 0314-0656201

Ludo (Male and Female)

Most common and played game in almost every household & friends/family gathering of sub-continent. Above all, it's a simply fun to play against your rivals.

Rules & Regulations:

- Each player rolls a dice; To enter a token into play from its yard to its starting square, a player must roll a six.
- Players alternate turns in a clockwise direction.
- After one token has entered, when you roll a 6, you can either bring another goti onto the board, or continue moving the goti already in play.
- Home Rule: You must roll the exact number to reach home.
- Dice Rule:
 - Rolling a 6 gives you one extra turn.
 - Rolling three 6s in a row cancels your turn.
- Winning Rule: The first player to get one token home wins the game!
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- **Module Head:** RuzaiFa Farooq: 0309- 4035688
- **Module Sub Head:** Ume Rubab: 0315-5754864

Table Tennis Single (Male and Female)

Some say it's a game of endurance and patience, if you think you can beat your opponent in a fair game-play, you are bound to play.

Rules & Regulations:

- A point is awarded unless the rally is declared a let, in cases where:
- The serve is incorrect.
- The return fails to comply with regulations.
- The ball, after a valid serve or return, contacts any object other than the net assembly before being struck by the receiving player.
- The ball travels beyond the end line or over the court without touching the surface following a strike.
- The player obstructs the ball.
- The ball is struck twice consecutively.
- Any part of the player's attire or equipment contacts the playing surface.
- The free hand touches the table.
- In doubles, the striking sequence established by the initial server and receiver is violated.
- A game is won by the first player or pair to reach 11 points, unless both reach 10 points, in which case play continues until one lead by 2 points.
- A match comprises the best of an odd number of games.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- **Module Head:** Saad Hasan :0333-1742653
- **Module Sub Head:** Abdullah Ibrahim: 0335-7710857

Arm Wrestling

Arm wrestling is a contest of strength and technique that people of all ages can enjoy. While it's often associated with bars and taverns, it can also be played at home or in more organized, formal settings.

Weight Categories:

- Right Hand: -70kg, -80kg, +80kg
- Left Hand; Open weight.

Note:

- Weight will be measured on the spot, and there will be double elimination system for each category.
- Rules and regulations are subject to change and any updates will be communicated in the official group

For more details, Contact:

- **Module Head** M. Ahmed Munir: 0336-5752872
- **Module Sub-Head** Muhammad Hayat: 0309-9588548

Table Tennis Double (Male Only)

Table tennis (male category) is a fast-paced sport that tests players' agility, reflexes, and precision. It can be played recreationally or in competitive settings, offering an exciting display of skill and quick coordination.

Rules & Regulations:

- Unless the rally is a let, a player shall score a point if:
- An opponent fails to make a correct service:
- An opponent fails to make a correct return.
- After he or she has made a service or a return, the ball touches anything other than the net assembly before being struck by the opponent.
- The ball passes over his or her court or beyond his or her end line without touching his or her court, after being struck by an opponent.
- An opponent obstructs the ball.
- An opponent deliberately strikes the ball twice in succession.
- An opponent, or anything an opponent wears or carries, moves the playing surface.
- An opponent, or anything an opponent wears or carries, touches the net assembly.
- An opponent's free hand touches the playing surface.
- A doubles opponent strikes the ball out of the sequence established by the first server and first receiver.
- A game shall be won by a player or pair first scoring 11 points unless both players or pairs score 10 points, when the game shall be won by the first player or pair subsequently gaining a lead of 2 points.
- A match shall consist of the best of any odd number of games.
- Rules and regulations are subject to change and any updates will be communicated in the official group

For more details, Contact:

- **Module Head:** Saad Hasan: 0333-1742653
- **Module Sub Head:** Abdullah Ibrahim: 0335-7710857

Snooker

The Snooker Competition tests players' precision, focus, and cue control in an intense one on one match format. Participants must pot strategically and maintain composure under pressure to outscore their opponents. Accuracy, consistency, and sportsmanship will determine the ultimate champion.

Rules & Regulations:

- Each match follows the standard rules of snooker with minor adjustments based on tournament stage. Each frame is limited to 20–25 minutes.
- Players must adhere to proper sportsmanship and respect the referee's decisions.
- All matches are played using a standard snooker table and equipment.
- If a player fails to appear on time, the opponent may be awarded a walkover.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

Match Structure

The tournament is divided into three stages:

a) Knockout Rounds

- Each match in the knockout round will be played with 6 cherries (red balls).
- The winner of each match advances to the next round.

b) Semi-Finals

- Semi-final matches will be played with 10 cherries (red balls).
- The format is best of 3 frames. The first player to win 2 frames progresses to the Final.

c) Final

- The Final will be played with 10 cherries (red balls).
- The format is best of 5 frames — the first player to win 3 frames will be declared the Champion.

Scoring and Fouls

- Points are awarded based on standard snooker ball values.
- A foul results in a penalty of 4 points or more, depending on the ball involved.
- If a player commits a foul, their opponent is awarded the appropriate points and continues the next shot.

Winning Criteria

- The player who wins the required number of frames in their match (as per stage rules) advances to the next round.
- In case of a tie in a frame, a re-spotted black will determine the winner.

For more details, Contact:

- **Module Head** Talha Hanif: 0332-6749249
- **Module Sub Head** Muhammad Kashif: 0309-9609691

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12. Music (Sur O Saaz)

Sur (Eastern)

If you believe you've got the sur(vocals) to leave the crowd spellbound, then the Singing Competition is your stage to shine. Either you perform Eastern or Western Showcase your talent and let your voice do the magic.

Rules & Regulations:

- Two rounds in total (this can stretch forward to 3 rounds depending upon the number of registrations).
- While registering yourself add "E" in front of your name if you perform eastern and "W" if you perform western.
- Participants are bound to only perform Pakistani Music (One round based on patriotic songs).
- Participants are allowed to perform any song of their choice (i.e. originals or covers).
- Participants are not allowed to perform Mashups or medleys.
- Maximum time per performance is 4 minutes (3minutes for performance, 1 minute for sound check).
- Participants are allowed to bring along one other musician/instrumentalist.
- Participants are not allowed to repeat the same song in subsequent rounds.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Hannaan Ashraf: 0318-1999862

Saaz (Instrumental)

Saaz (Instrumental) is a musical event that celebrates the art of instrumental performance. Participants express their creativity and emotion through melodies played on their chosen instruments, showcasing rhythm, coordination, and technical mastery.

Rules & Regulations:

- Individual performers can perform only.
- Only 1 accompanist is allowed which has to register separately.
- Repetition of any riff should not be more than three times.
- One instrument is allowed at a time
- You must bring your gear along with you.
- There will be two rounds. The top two qualifiers will compete in round two.
- Time duration is 5 minutes (3minutes for performance, 2 minutes for sound check).
- Winner will get a chance to perform on the Social night of Olympiad.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Nasir Naqvi: 0313-4130131

13. General Competitions

The Hunt

For the game, you must hone your intuition and tighten the strap on your thinking cap. It won't be simple child's play. You may strengthen your team bonds while having a blast exploring our institute, completing challenges, and solving puzzles. This action-packed competition is sure to stand out as particularly memorable and will without a doubt turn out to be the most enjoyable and revitalizing one for the competitors. Teams must solve each puzzle piece using the previous one as a guide. Get ready to solve the puzzles and uncover the prize.

Rules & Regulations:

- The decision of the judges will be final, and no arguments will be catered.
- Please be at the venue on time to avoid the risk of disqualification.
- You are advised not to interfere in any other team's hunt for Clues and items.
- Anyone seen acting rudely/misbehaving with the Organizers, Faculty or Event Heads will be disqualified from the hunt immediately. Each task will carry different points, depending on the level of difficulty.
- Each team will have to complete the given tasks within a specified time limit.
- Any team found getting help from an external source or using any unfair means to gain advantage will face on-spot disqualification; members of the Event Organizing Team will be keeping an eye on every contestant to keep the game fair.
- Rules and regulations are subject to change and any updates will be communicated in the official group

Team eligibility:

- Max 4 members, min 2 members in a team.
- Participants must be undergraduates.

For more details, Contact:

- Laiba sheikh: 0303-8040354

Squid Game

Innovation Olympiad 6.0 presents the Squid Game module. Inspired by the popular Netflix series, this module features multiple rounds with unique challenges and objectives. Participants must complete tasks within the given time limit to progress. This thrilling competition will test participants' skills, strategy, and determination.

Rules & Regulations:

- Participants must behave respectfully towards management and fellow participants. Misbehavior will result in disqualification.
- The final decision rests with the management.
- Rules and round descriptions will be provided at the start of each round.
- Participants must complete tasks within the given time limit. Participants are expected to follow all instructions provided by the management.

- Cheating or any form of academic dishonesty will result in immediate disqualification.
- The management reserves the right to modify rules or round formats as needed.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Aaima Awais: 0301-9593395

Murder Mystery

Murder Mystery is an interactive and thrilling game that challenges participants to use their observation and deduction skills to solve a fictional crime. Players must analyze clues, question suspects, and piece together evidence to uncover the true culprit.

Rules & Regulations:

- Each team must consist of 2 to 5 members.
- Teams will be given specific time slots for each round. Exceeding the allocated time will result in penalties.
- All evidence must be properly collected, labelled, and documented with a chain of custody form.
- Teams must maintain ethical standards during the investigation and press release.
- Creation. Fabrication of findings is strictly prohibited.
- The press release must be concise, and free of factual errors.
- Plagiarism is not allowed and will result in disqualification.
- Marks will be based on observation, photography, evidence handling, case analysis, and presentation quality.
- The judges' decisions will be final and binding.
- All participants must respect the competition coordinators, judges, and fellow participants.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

Note:

Failure to adhere to the rules may result in penalties or disqualification. Play fair, work smart, and let the best team win!

For more details, Contact:

- Esha Shahzad: 0303-4844737

Scrabble

Scrabble is a classic word game that tests players' vocabulary, strategy, and quick thinking. Participants use letter tiles to form words on the board, earning points based on word length and letter value. The player with the highest score at the end wins.

Rules & Regulations:

- Participation: individual
- Each player gets a set of 7 random tiles.
- In 2 minutes, they must form the highest scoring valid word they can.
- Players can form only one word per round within the given time limit.
- Top scorers (based on word points) move to Round 2.
- Below are the point values for each letter used in a Scrabble game:
 - 0 Points – Blank tile
 - 1 Point – A, E, I, L, N, O, R, S, T, U
 - 2 Points – D, G
 - 3 Points – B, C, M, P
 - 4 Points – F, H, V, W, Y
 - 5 Points – K
 - 8 Points – J, X
 - 10 Points – Q, Z
- All new words formed by a play must be valid words in an agreed-upon dictionary.
- If a player uses all seven of their tiles in one turn, they get a 50-point bonus after calculating the word score(s).
- Only words found in a standard English dictionary are allowed.
- Words that are proper nouns, abbreviations, or include hyphens or apostrophes are not permitted.
- Rules and regulations are subject to change and any updates will be communicated in the official group

For more details, Contact:

- Maissum Abbass: 0308-6858017

Crisis Commands

The Crisis Simulation module immerses participants in a fast-paced and evolving environment where they must respond to a national or international crisis scenario. Working in teams, participants will assume the roles of key stakeholders such as government officials, international organizations, media representatives, or security actors to formulate and implement strategies under pressure. The simulation tests their decision-making, diplomacy, and communication skills as they manage escalations and navigate complex policy challenges in real time.

Rules & Regulations:

- Each team shall consist of 3 members.
- Roles and actors for each team will be assigned randomly on the spot by the organizers.
- Information not included in the scenario must not be fabricated or assumed.
- Participants are allowed to research potential strategies during the simulation and are

advised to bring their laptops.

- Each phase will have a defined time limit, after which submissions or responses will be locked.
- Teams may revise their strategies between phases based on new information.
- The judges' decision will be final in determining scores and outcomes.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Moazzam Ali:0300-0556775

Red Light Green Light

Red Light Green Light is a fun and fast-paced game that tests players' focus, reaction time, and control. Participants must move quickly when "green light" is called and freeze instantly when "red light" is announced. Any movement during the red light leads to elimination.

Rules & Regulations:

- Everyone must complete a given distance.
- When the green light turns on everyone can move.
- When the red light turns on everyone must stop.
- Who will not stop after the red light turns on, he or she will be out of the game.
- The decision of the management will be final.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Arisha Nadeem: 0321-8673588

Spelling Bee

Spelling Bee is an engaging and competitive event that tests participants' spelling accuracy, vocabulary, and presence of mind. Contestants must spell words correctly as they are pronounced by the host, with difficulty increasing in each round.

Rules & Regulations:

- Each participant must pronounce the word before spelling it and repeat the word after spelling.
- Once a participant starts spelling, they cannot restart or change letters already spoken.
- A bell/buzzer will indicate an incorrect spelling.
- The judges' decision will be final and binding.
- Participants must maintain discipline and respect throughout the event.
- Use of mobile phones, books, or electronic devices is strictly prohibited.
- Each word carries one mark. No negative marking.
- Once spelling begins, no changes, restarts, or corrections are allowed.
- Each participant must begin spelling within the given time limit (usually 10–15 seconds).
- If a participant finishes spelling before time runs out, they may not re-spell or alter their

answer.

- case of a tie at the end of the final round, a sudden-death round will be held.
- Failure to start spelling within the allotted time leads to disqualification for that word.
- The host will announce “Time’s up!” when the time limit expires.
- Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact:

- Deebaj Khan: 0314-4427874

Project Exhibition

The Physics Forum Project Exhibition aims to provide a platform for students to display their creativity, innovation, and understanding of scientific principles through practical projects. The exhibition encourages teamwork, experimental learning, and critical thinking, while maintaining discipline and professionalism throughout the event.

Rules & Regulations:

- All participants must be registered members or approved students of the University of Lahore.
- Each participant or team must submit their project title and description to the Physics Forum management before the deadline.
- Projects must be original and reflect the creative work of the participants.
- Participants must report to the exhibition venue at least 30 minutes before the start of the event.
- All participants must wear their identity cards during the exhibition.
- The use of offensive or inappropriate materials, language, or symbols is strictly prohibited.
- Participants are expected to maintain discipline and decorum throughout the event.
- Any form of plagiarism or duplication of projects will result in disqualification.
- The decision of the judging committee and Physics Forum organizers shall be final in all matters.
- Projects must be displayed in the assigned area only.
- Each team is responsible for arranging its own materials, charts, models, and tools.
- Participants must ensure that electrical or electronic projects are handled safely and comply with safety guidelines.
- The display should be neat, clearly labeled, and presented in an organized manner.
- Any damage to university property or misuse of equipment will result in disciplinary action.
- Participants should remain at their display tables throughout the exhibition to explain their projects to judges and visitors.
- Each team should prepare a brief presentation (3–5 minutes) explaining the aim, principle, and working of their project.
- The use of flammable, hazardous, or prohibited substances is strictly forbidden.
- Judging Criteria Projects will be evaluated based on the following criteria:
 - Originality and Creativity – Uniqueness of the concept or idea.
 - Scientific Approach – Application of scientific principles and logical reasoning.

Practical Implementation – Functionality, accuracy, and usefulness of the project

Presentation and Explanation – Clarity of concept, confidence, and communication skills.

Teamwork and Coordination – Collaboration among team members.

Overall Impression – Innovation, display quality, and relevance to the theme.

- A participant or team may be disqualified if:
 - Any part of the project is found to be copied or not originally prepared.
 - There is misconduct, argument, or violation of forum discipline.
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- Unsafe practices are followed during project demonstration.
 - Rules and instructions given by organizers or faculty supervisors are ignored.
 - The project or presentation contains any offensive, misleading, or prohibited content.
 - Participants must maintain a respectful attitude toward judges, organizers, and visitors.
 - All team members must cooperate and ensure fair participation.
 - Use of mobile phones should be limited to documentation or communication related to the event.
 - Members are encouraged to promote a healthy and competitive environment.
 - Rules and regulations are subject to change and any updates will be communicated in the official group.

For more details, Contact

- Ghulam Kibria: 0301-6787493

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